



Feel / Compare and Contrast



Pictionary

Age Range: 8-14 years

Aim: Compare and contrast images of different places.

Activity Development:

The Itaka-Escolapios “Restart to Transform” (*Reiniciando para Transformar*) solidarity campaign is presented. The character Jiwa introduces the Pictionary game and explains the activity to the students.

The class is divided into two groups and a representative is chosen to draw the image that is assigned to them.

Each representative will be handed an image which they will have to replicate on the blackboard. The images handed out in each round relate to the same subject.

The game involves guessing what is being drawn as quickly as possible. In order to make the activity more significant, the representatives from each group will draw their picture simultaneously and

the first group to guess correctly wins the game.

Once the drawing process is complete, the teacher will reflect upon the differences between the images using the compare and contrast methodology (the annex can be used if necessary).

Student will then draw conclusions about the activity and the feelings aroused by the images.



Materials:

ANNEX_PICTURES

ANNEX_COMPAREANDCONTRAST